

ENTERPRISE DYNAMICS® 10.6.1

Release Highlights



Release Highlights Enterprise Dynamics® 10.6.1

“Improved Functionality and Enhancements”

In our continuous effort to enhance your experience with the software, we are pleased to introduce the following new features, improvements, and fixes in this software release:

Key highlights of this release include

- Starting Debugger on Code
- Customizable Channel Size
- Autosaving and Auto-loading the Interact
- Bug Fixes

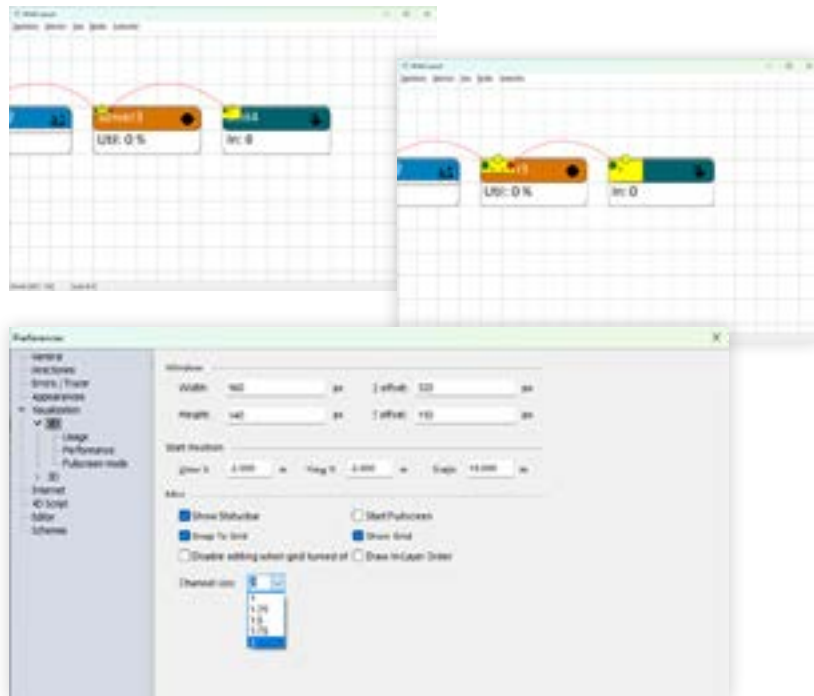
New Features

Starting Debugger on Code

Debugging just got more efficient. You can now start the debugger directly on specific code, without manual activation. Simply place the EnterDebugger command with a parameter of 1 or True, and the debugger will automatically activate when the code runs. Without a parameter, the debugger only executes if already active.

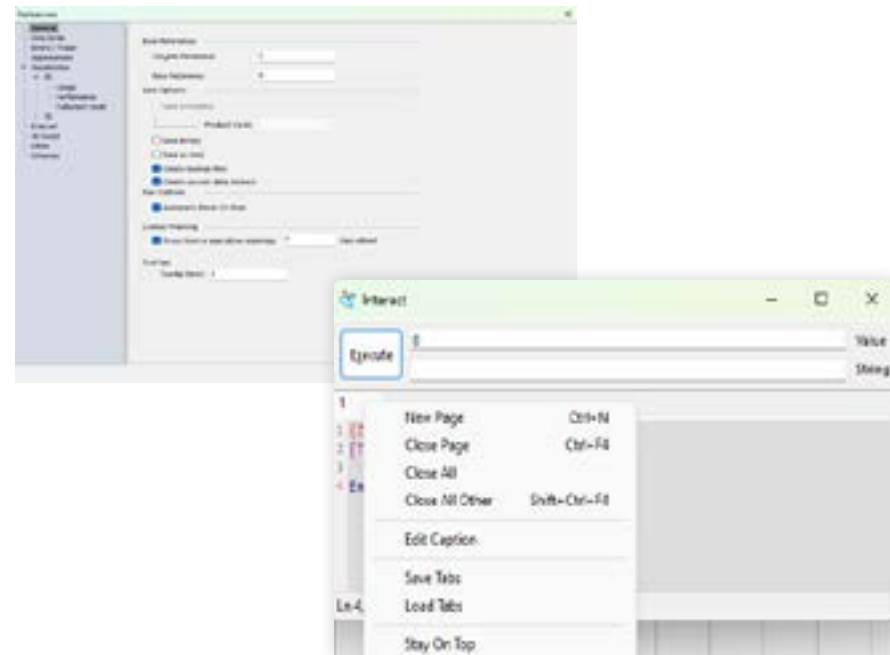
Customizable Channel Size

To improve usability on high-resolution monitors, the size of channels connecting atoms can now be adjusted. This enhancement makes it significantly easier to connect channels, offering greater precision and flexibility.



Autosaving and Auto-loading the Interact

Enhance your workflow with the ability to automatically save and load your Interact configurations. When enabled in the preferences, the Interact data is saved alongside your simulation model as a .4DSi file. Upon loading the model, the Interact will automatically reload. Additionally, .4DSi files can be easily reused in other models by right-clicking the tab and selecting the desired file via Load Tabs.



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Bug Fixes

Improved Stability of the CTU

The Corner Transfer Unit (CTU) occasionally generated error messages despite correct functionality. This issue has been resolved, ensuring smoother operations.

Accurate Visualization of Products on Pallets

Previously, scaling issues occurred when displaying product icons on pallets. This visualization bug has been fixed.

Context-Sensitive Help Functionality

Pressing F1 on a 4D-script keyword now reliably opens the correct help topic, providing you with accurate and immediate assistance.

Interact Code Saving

A bug causing incomplete saves when the last line in the Interact was empty has been corrected. You can now save multiple Interact pages without issues.

For the full technical details of this release, please see the [release notes](#).

We appreciate your continued trust in Enterprise Dynamics and remain committed to enhancing your simulation experience. [Download](#) the latest version today and enjoy these updates!